

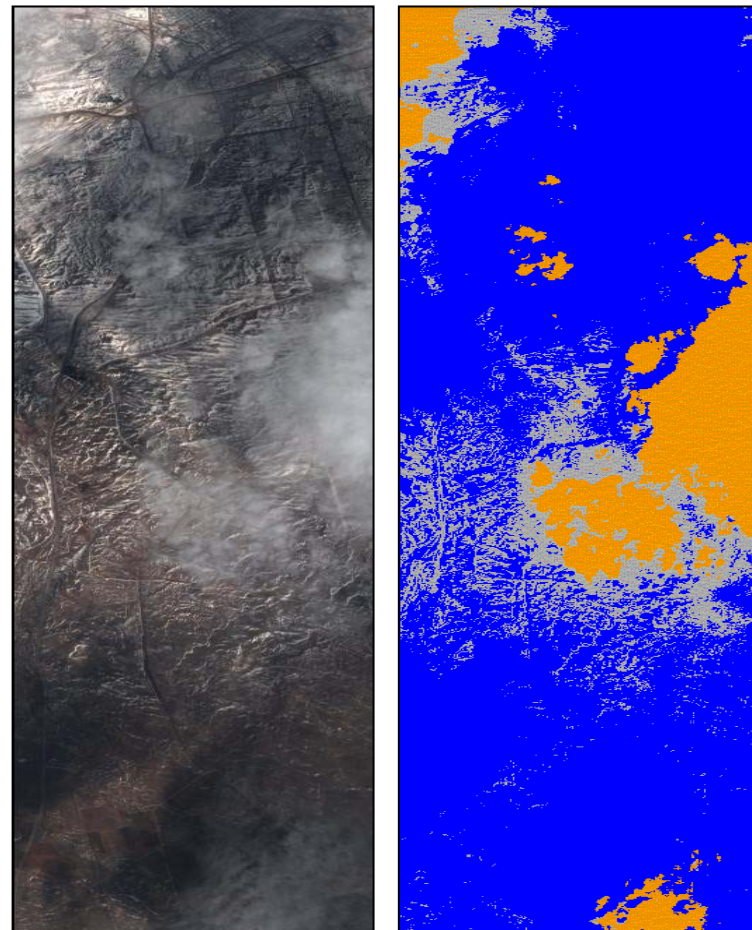
EO-1 Onboard Cloud Cover Detection Validation Presentation to ESTO Science and Technology Conference

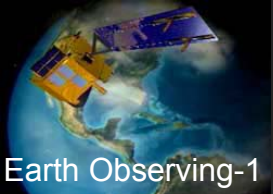
June 24, 2003

PI: Dan Mandl/Code 584

Co I: Jerry Miller/Code 586

Michael Griffin/MIT/Lincoln Lab





Team Members



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Scott Walling/GSFC-Microtel

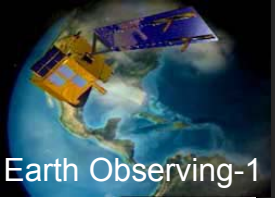
Carolyn Upshaw/MIT-LL

Kris Ferrar/MIT-LL

Lawrence Ong/GSFC-SSAI

Larry Alexander/GSFC-Compaq

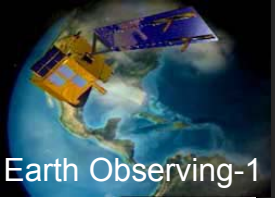
Nick Hengemihle/GSFC-Microtel



Agenda



- ◆ ***Introduction & Overview of Activity– Dan Mandl***
- ◆ ***Cloud Assessment Procedure – Michael Griffin***
- ◆ ***Conclusion – Dan Mandl***

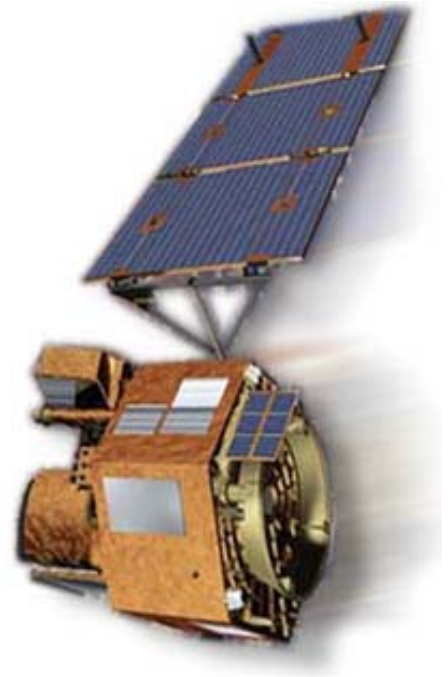


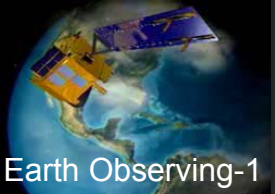
Introduction to EO1 Mission



◆ *Key information:*

- *Managed by GSFC*
- *First Earth-Observing Mission sponsored by the New Millennium Program*
- *A mission devoted entirely to the flight validation of 13 advanced technologies applicable to future land-imaging missions*
- *Approved in March 1996 and launched in November 21, 2000*
- *All technologies were flight-validated by December 2001 and EO-1 is now in an Extended Mission*
- *Sufficient fuel to operate through at least September 2004*





Introduction to EO1 Mission



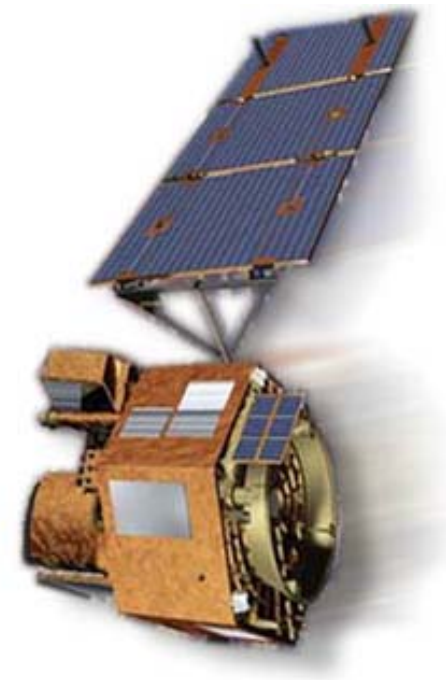
5

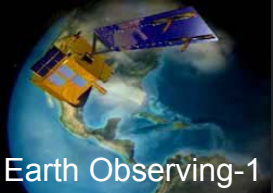
◆ **Payload:**

- **Advanced Land Imager (ALI)**
(visible, 10m resolution)
- **Hyperion**
(hyper-spectral, 220 bands, 30m res.)

◆ **Two Mongoose V CPU's (8 MIPS and 256 Mb RAM)**

- **Flight control software on CDH CPU**
- **Autonomy software (including cloud cover detection software) on Wideband Advanced Recorder and Processor (WARP) Mongoose CPU**

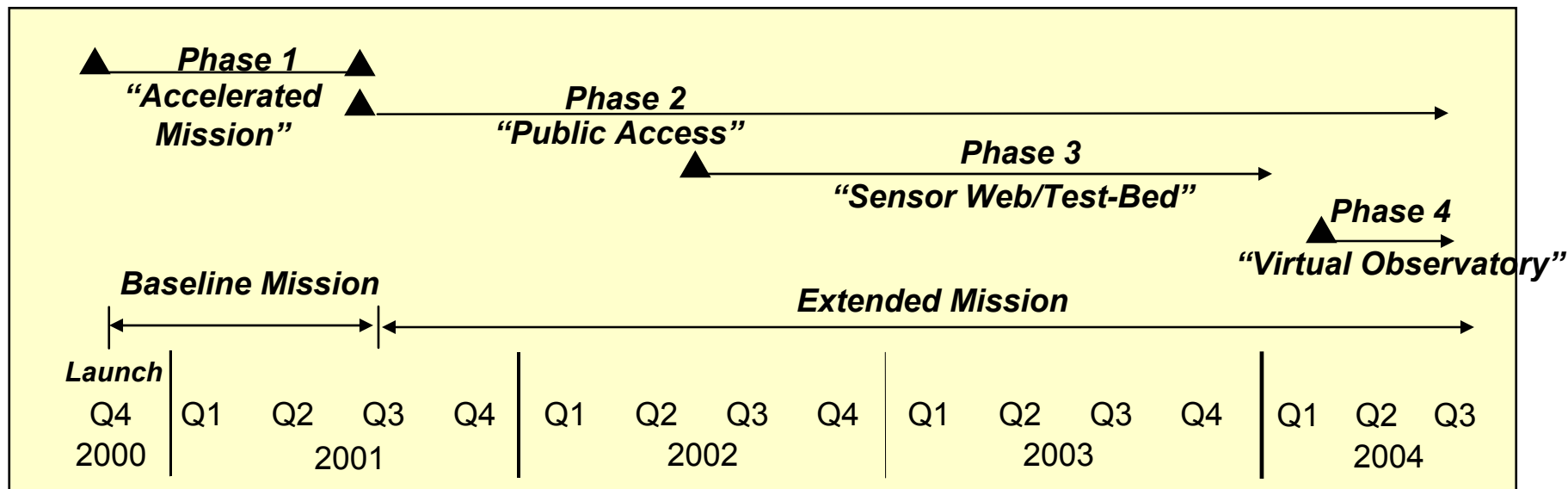


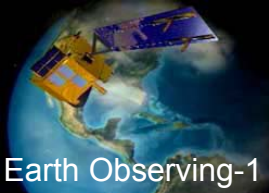


EO-1 Mission Phases



- ◆ **After base mission, three more mission phases evolved as depicted in chart below**
- ◆ **Sensor Web/Testbed phase is active now**
- ◆ **Virtual observatory phase is the phase in which as much mission autonomy as possible will be implemented to reduce the cost as much as possible of running the EO-1 mission**
 - **Includes semi-autonomous tasking of EO-1**

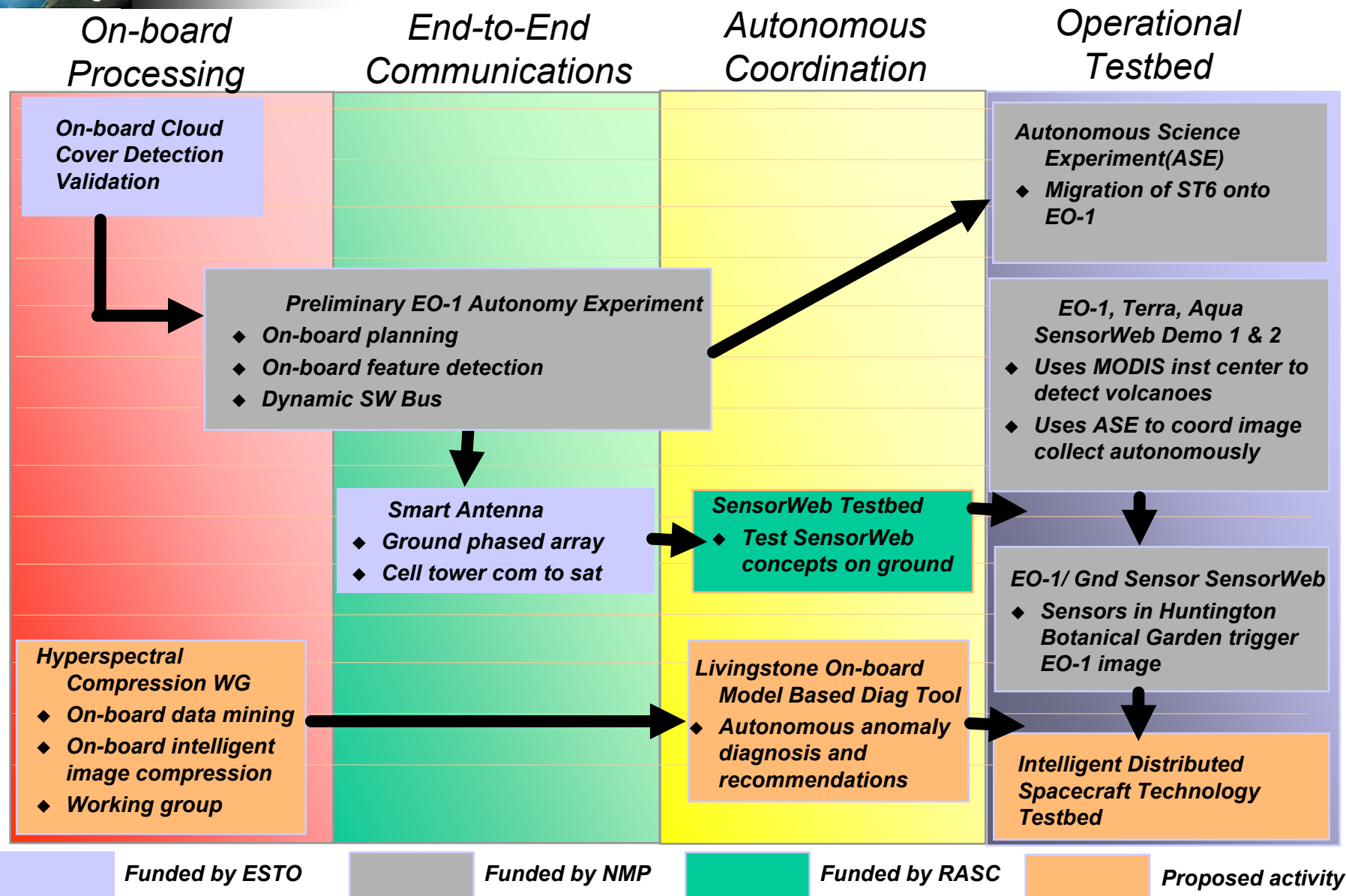


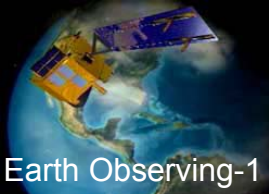


Testing Sensor Web Concepts Using EO-1 as a Testbed



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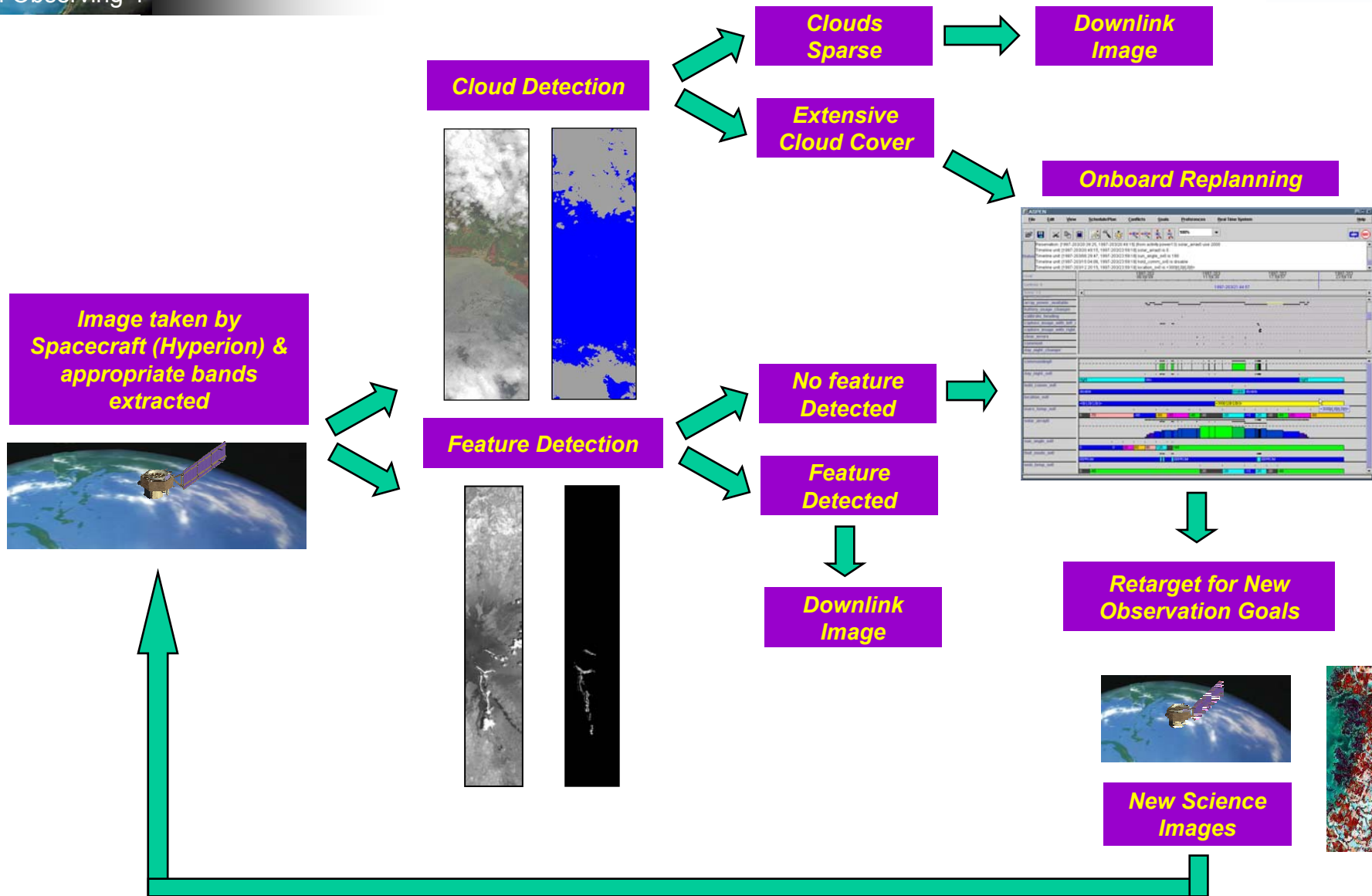


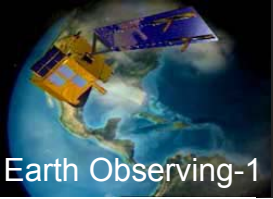
Earth Observing-1

One Target Ops Scenario for Onboard Cloud Cover Scenario



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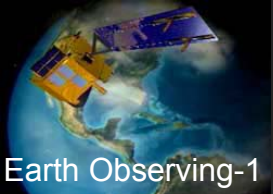


Cloud Cover Assessment Concept



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- ◆ *Rationale: On board cloud assessment has the potential to considerably reduce the resources on downlink for unwanted scenes.*
- ◆ *Concept: Flight validate an onboard cloud cover detection algorithm and determine the performance that is achieved on the Mongoose V*
- ◆ *Approach:*
 - *Formulate and test a cloud cover determination algorithm that is compatible with Hyperion sensor measurements*
 - *Using MIT / LL provided algorithm, implement and test code to execute on EO-1 platform*
 - *Uplink and execute code updates onboard EO-1, and evaluate its performance on orbit*
- ◆ **TRL In = 5** **TRL Out = 6**

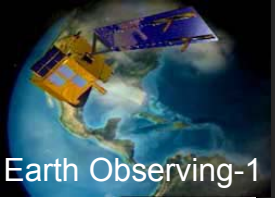


Results



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- ◆ *Final onboard cloud cover assessment of an EO-1 8 second (.75 Gbyte) Hyperion scene (taken March 4, 2003, El Mhamid) was expected to take hours but instead took less than 30 minutes*
- ◆ *Streamlined algorithm by:*
 - *Performing level 0 on all data and then selecting the needed 6 bands*
 - *Converted level 0 data to radiance (level 1R) one scan line (256 pixels) at a time*
 - *Performed pixel by pixel cloud assessment*
- ◆ *Can perform onboard cloud assessment faster with the following capabilities:*
 - *Subsampling of raw data (can get close to same results without processing all data)*
 - *User defined area of interest within image and only process that portion*
 - *Direct access to science recorder*
 - *Cloud assessment algorithm can be expanded since we had more margin than expected*
- ◆ *For 20 test cases on ground, performed cloud assessment within 5% for major test cases, final validation underestimated 5-10%*



Cloud Cover Estimation Procedure



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Using calibrated Hyperion radiance data, convert to top-of-atmosphere (TOA) reflectance and estimate on a pixel-by-pixel basis the extent of cloud cover in a scene.

1. Convert Hyperion DNs to Level-1B calibrated radiance data

Most complex and time-consuming portion of effort

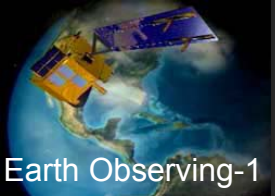
2. Convert radiance data to TOA reflectance

Use pre-computed band solar flux values, earth-sun distance ratio, and the solar zenith angle

3. Process each frame (or line) of data

*Determine which pixels are cloud-covered
Distinguish land, water, snow or ice from clouds*

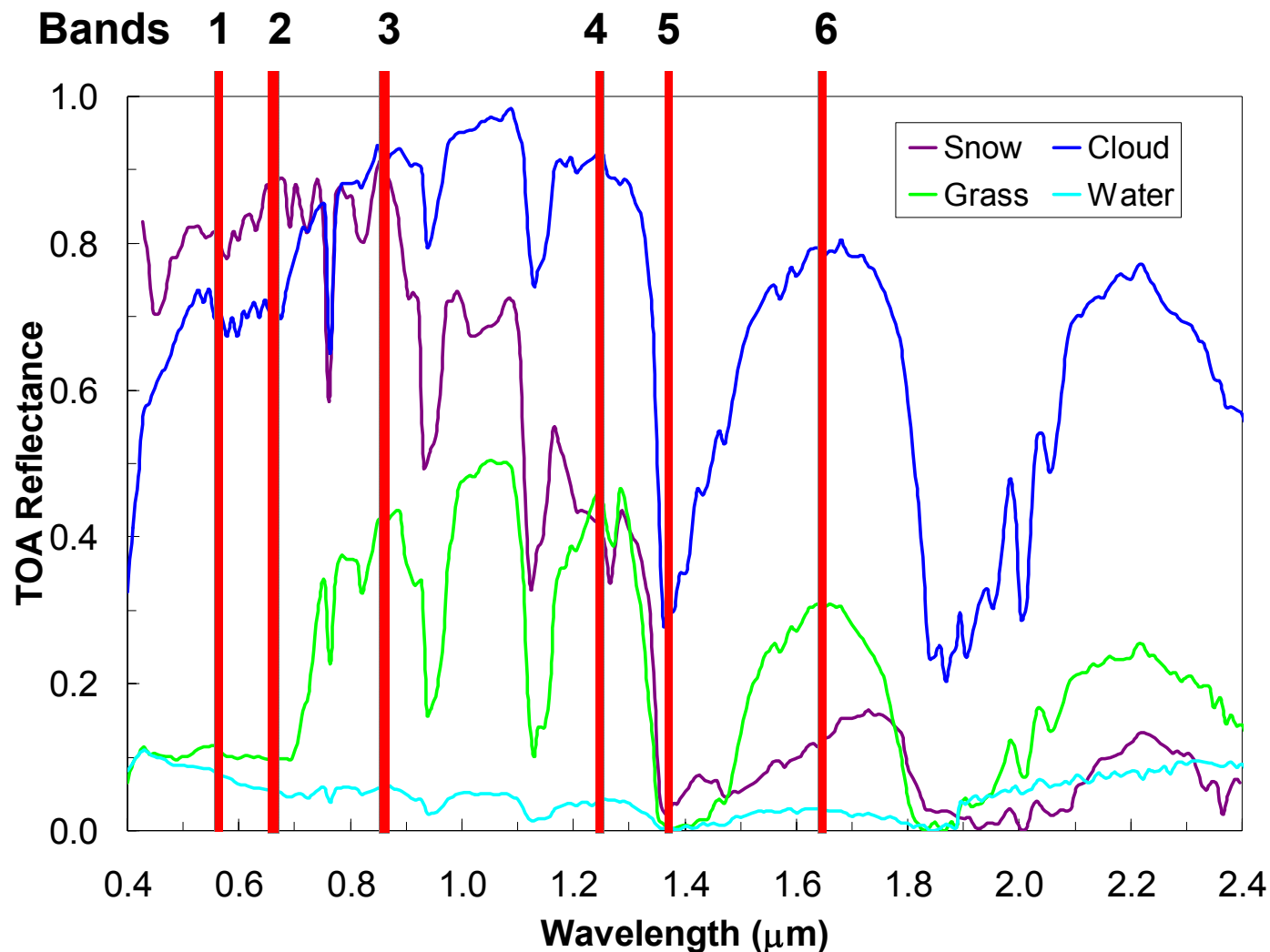
4. Produce cloud cover statistics for the scene

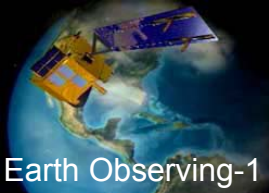


Spectral Band Locations With Sample Reflectance Curves



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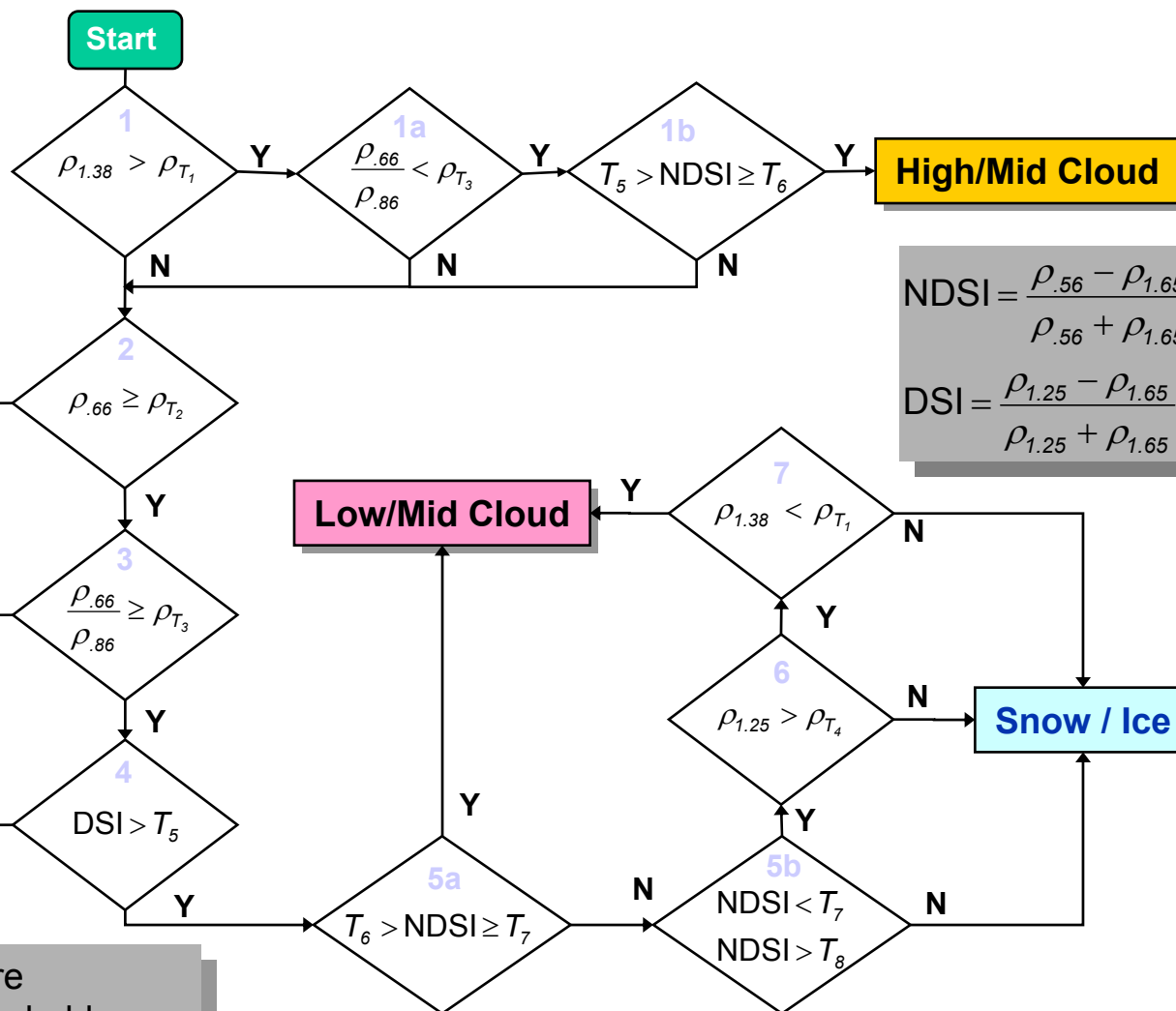


Cloud Cover Detection Algorithm



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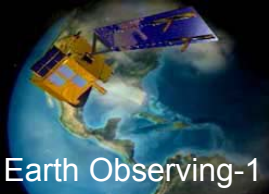
6 bands used
0.56, 0.66, 0.86, 1.25, 1.38, 1.65 μm



$\rho_{T_1} - \rho_{T_4}$ are
reflectance thresholds

$T_5 - T_8$ are
index thresholds

NDSI: Normalized Difference Snow Index, DSI: Desert/Sand Index



Cloud Cover Algorithm

- NIR Absorption Band Tests -

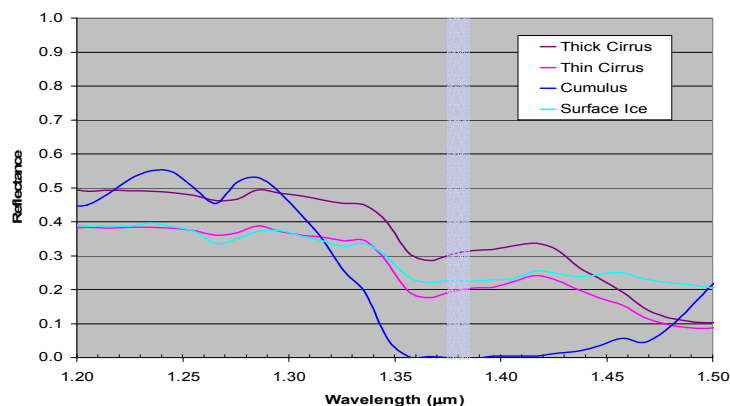


14

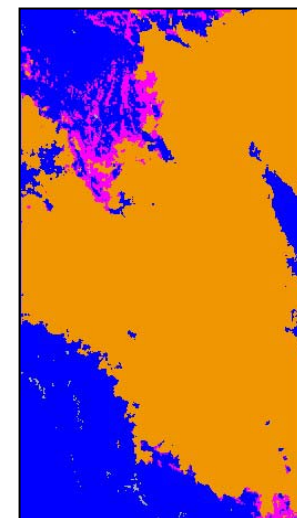
Test 1 : High/mid cloud reflectance threshold

$$\rho_{1.38 \mu m} > \sim 0.1$$

- Only high clouds are typically observed in this channel
- Strong water vapor absorption masks most low level/surface features
- Under dry conditions, surface features such as ice and snow can be observed and mistaken for clouds
- Further vegetation and snow/ice discrimination tests are necessary to isolate clouds



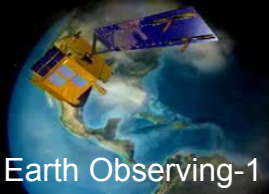
Cheyenne Wyoming



Cloud-free, Low/Mid cloud, Mid/High cloud

No (N)	Yes (Y)
All others	High/Mid Clouds

➡ To Test 2



Cloud Cover Algorithm

- Visible Reflectance Test -

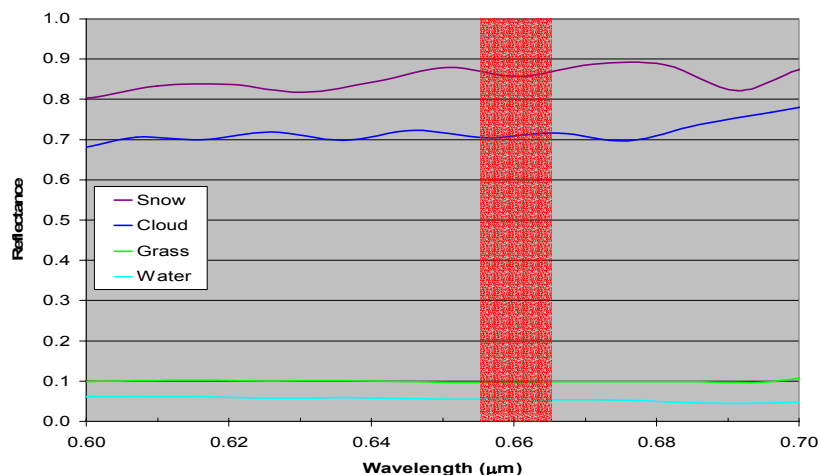


15

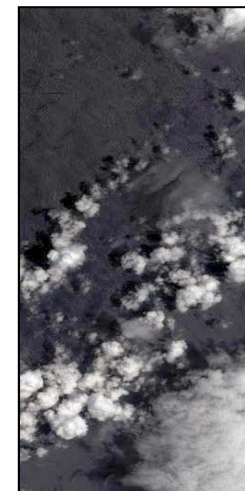
Test 2 : Red channel reflectance threshold

$$\rho_{0.66 \mu\text{m}} > \sim 0.3$$

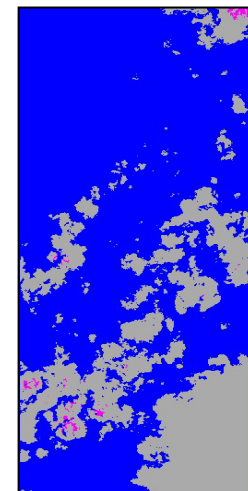
- Assumes low reflectance of most vegetation, soil and water surfaces in the red region of the spectrum
- Snow, Ice, bright desert/sand surfaces and clouds should pass this test



Kokee Hawaii



Cloud-free

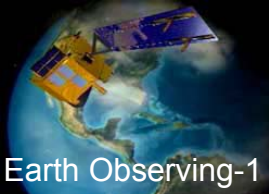


Low/Mid cloud

No (N)	Yes (Y)
Vegetation Soil Water	Snow / Ice Desert / Sand Some Vegetation Clouds



To Test 3



Cloud Cover Algorithm

- Visible/NIR Ratio Test -



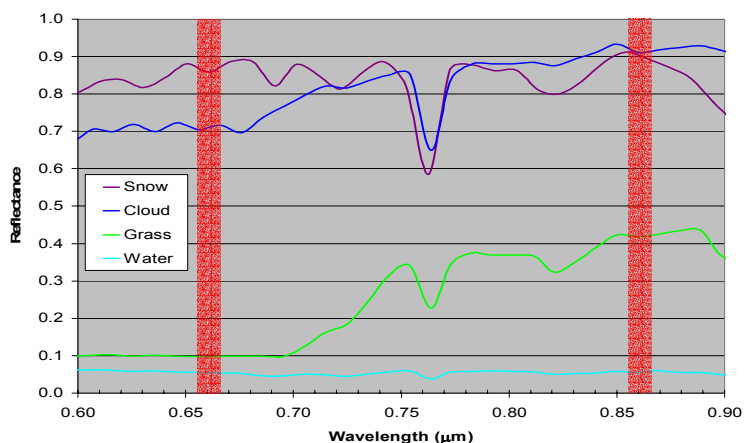
16

Test 3 : VIS/NIR ratio test

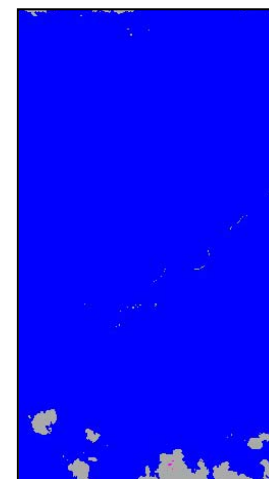
$$\rho_{0.66 \mu m} / \rho_{0.86 \mu m} > \sim 0.7$$

Koike Hawaii

- Discriminates vegetative surfaces whose reflectance varies strongly from Visible to NIR
- Vegetative and soil surfaces exhibit small ratio values.
- Clouds, desert/sand, snow and ice surfaces have high ratio values



Cloud-free

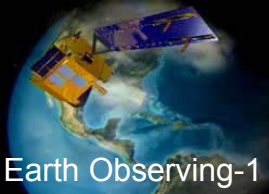


Low/Mid cloud

No (N)	Yes (Y)
Vegetation	Snow / Ice Desert / Sand Clouds



To Test 4



Cloud Cover Algorithm

- Bright Desert/Sand -



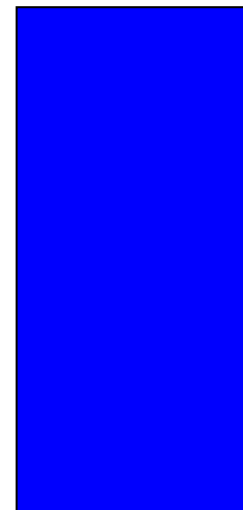
17

Test 4 : Desert Sand Index (DSI)

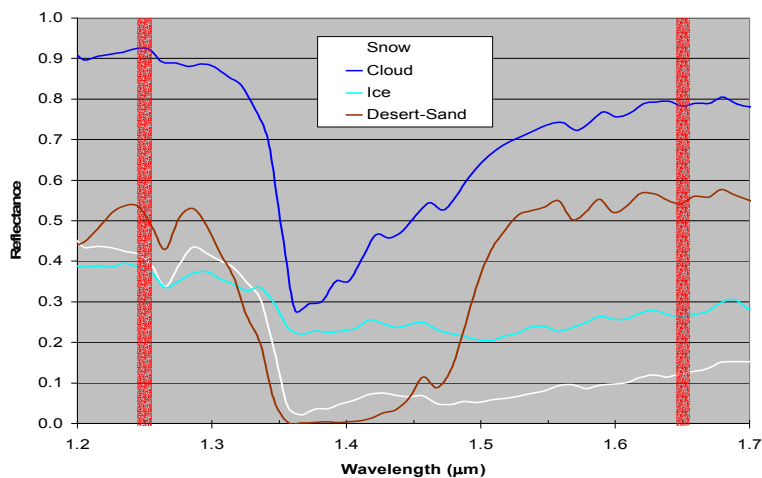
$$DSI = \frac{\rho_{1.25} - \rho_{1.65}}{\rho_{1.25} + \rho_{1.65}} > -0.01$$

- *Discriminates bright soil and sand surfaces whose reflectance increases slightly from 1.25 to 1.65 μm*
- *Clouds, snow and ice reflectance tends to decrease over this range*

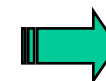
Suez Canal



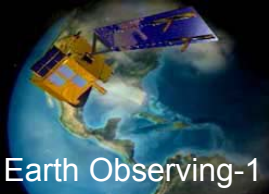
Cloud-free



No (N)	Yes (Y)
Desert Sand Bright Soil	Snow / Ice Clouds



To Test 5



Cloud Cover Algorithm

- SWIR Snow/ice/cloud Test -



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Test 5 : Normalized Difference Snow Index (NDSI)

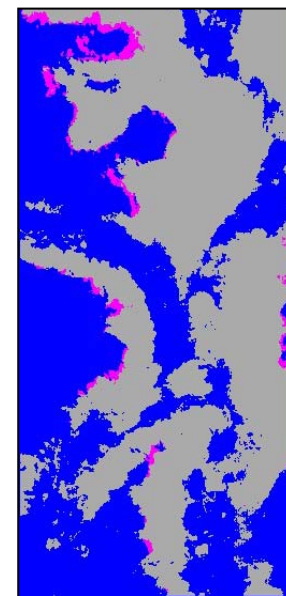
$$\text{NDSI} = \frac{\rho_{0.56\mu\text{m}} - \rho_{1.65\mu\text{m}}}{\rho_{0.56\mu\text{m}} + \rho_{1.65\mu\text{m}}}$$

- *Some sparse or shadowed snow (in mountains) can pass test*
- *Cloud-free snow generally displays $\text{NDSI} > 0.4$*

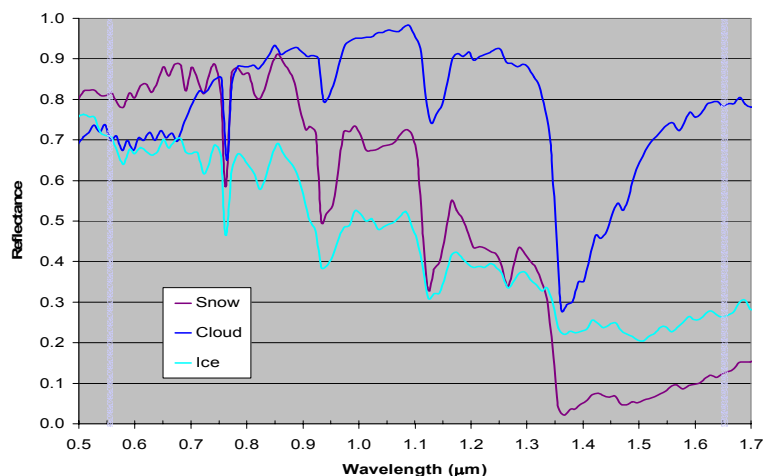
Sullivan Bay



Cloud-free



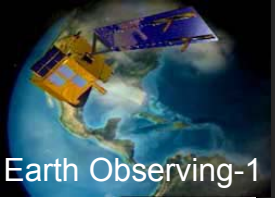
Low/Mid cloud



No (N)	Yes (Y)
Snow / Ice	Low / Mid Clouds Dark Snow



To Test 6



Cloud Cover Algorithm

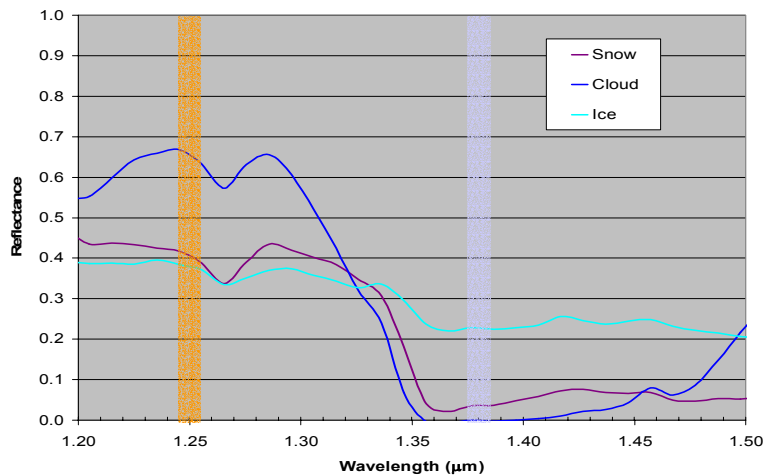
- SWIR Reflectance Tests -



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SWIR Reflectance Tests

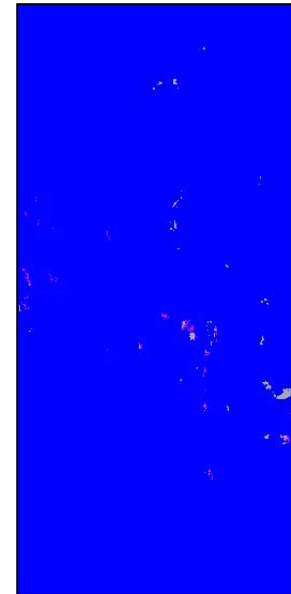
- **Test 6** $\rho_{1.25 \mu\text{m}} > \sim 0.35$
- **Test 7** $\rho_{1.38 \mu\text{m}} < \sim 0.1$
- **Eliminates most snow/ice**
- **Low/Mid clouds should pass tests**



Bering Sea

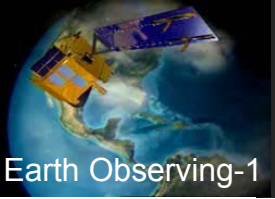


Cloud-free



Low/Mid cloud

No (N)	Yes (Y)
Snow / Ice	Low / Mid Clouds



Cloud Cover Algorithm

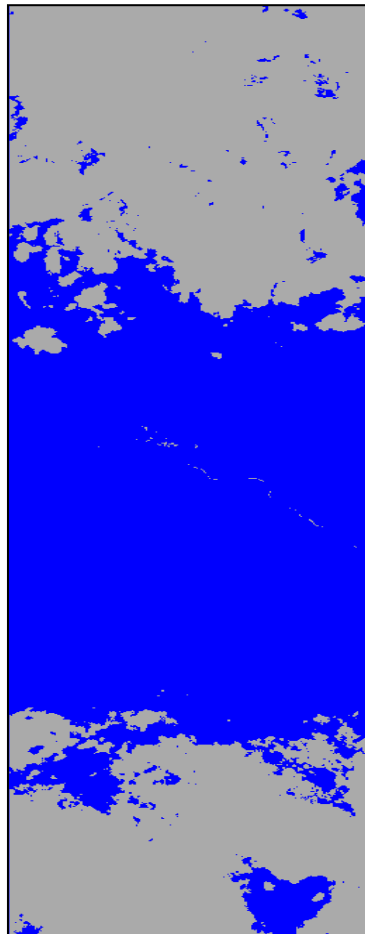
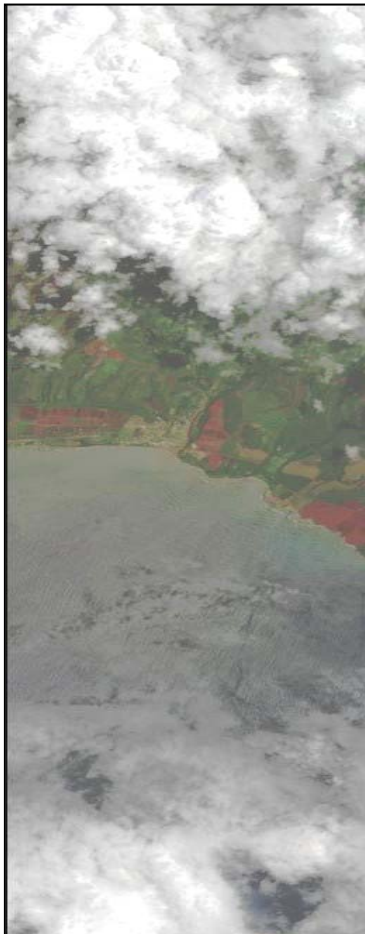
- Test Case Results -



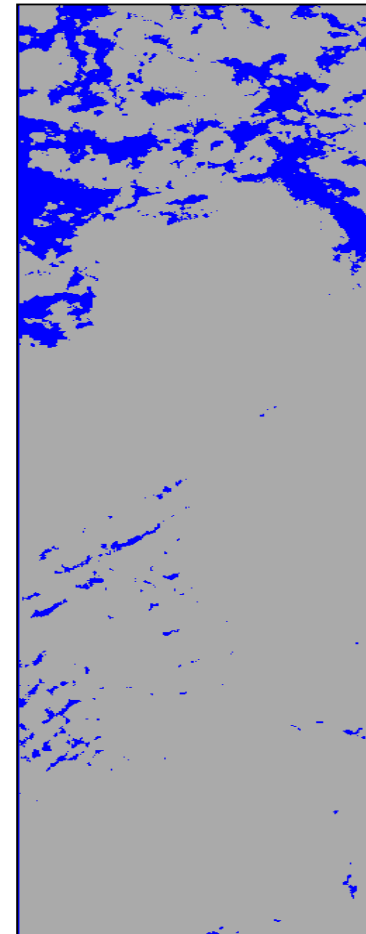
20

- *The following slides show results from the cloud cover algorithm for a selection of Hyperion scenes*
- *Cloud cover estimates (percent of displayed scene covered by all clouds) is shown at the bottom*
- *The first on-board cloud cover detection test occurred in March 3, 2003*

Clouds over land and water



Total Cloud: 41.8 %

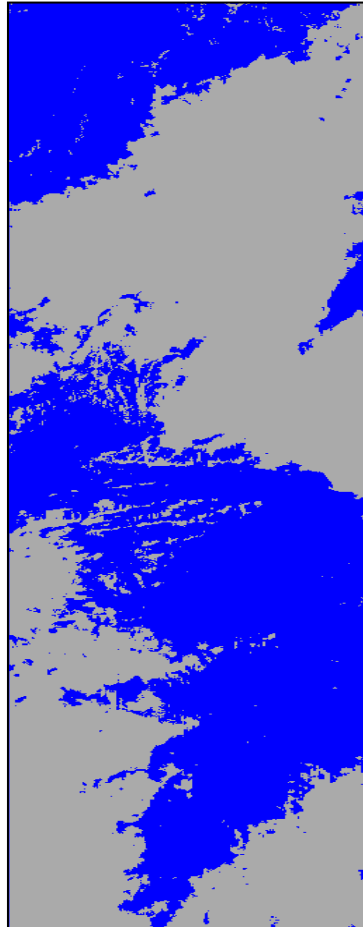


Total Cloud: 89.5 %

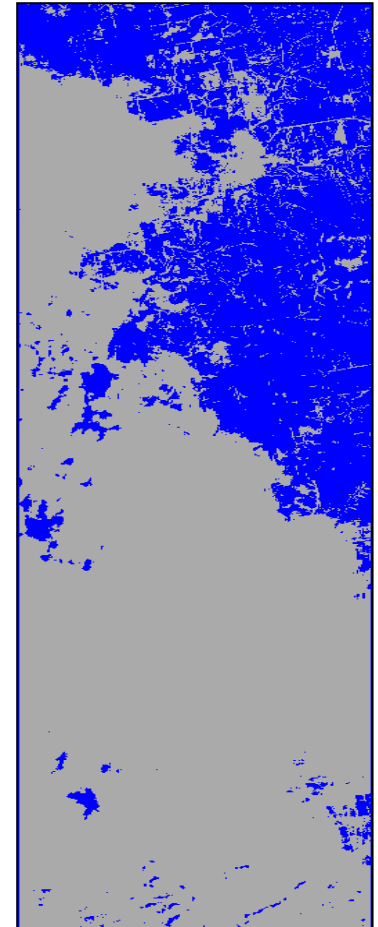
Success	<i>Discriminates land/cloud, land/water</i>
Failure	<i>Misses some darker cloud over water</i>

Cloud-free
Cloud

Clouds over snow-covered terrain



Total Cloud: 55.0 %

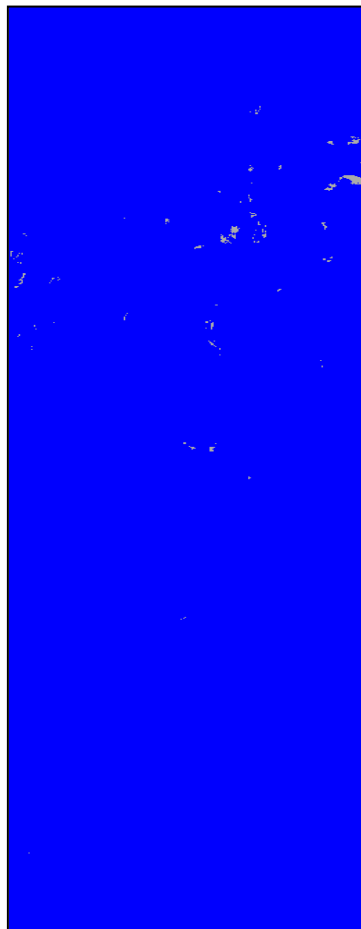


Total Cloud: 69.2 %

Success	<i>Snow/cloud, ice cloud</i>
Failure	<i>Difficulty with shadowed/dark snow cover</i>

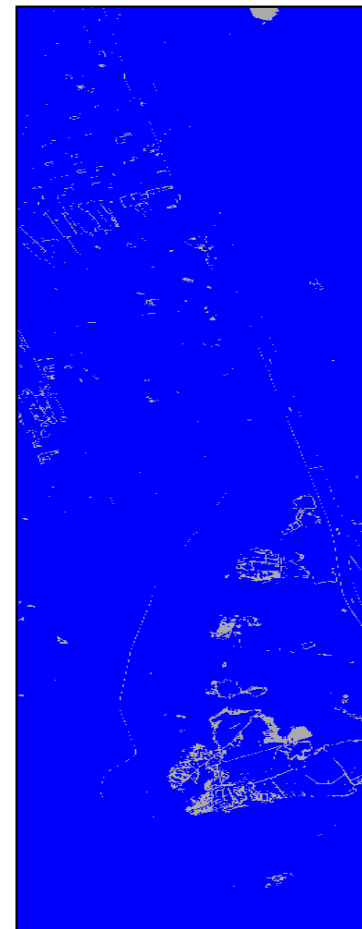
Cloud-free
Cloud

Clear snow/ice covered scene



Total Cloud: 0.2 %

Clear Desert Scene



Total Cloud: 2.2 %

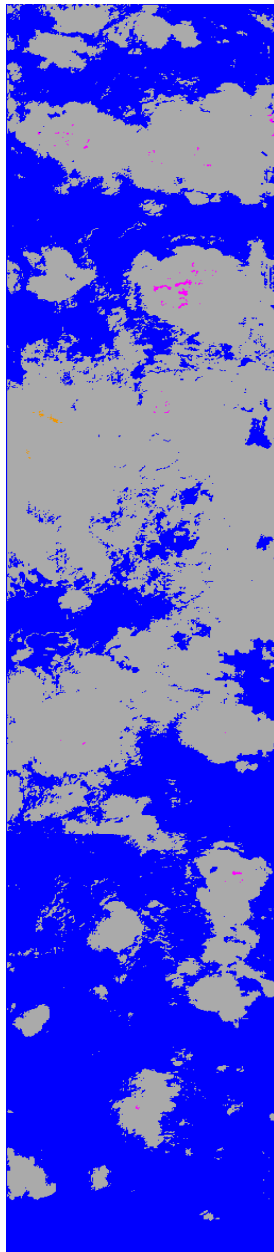
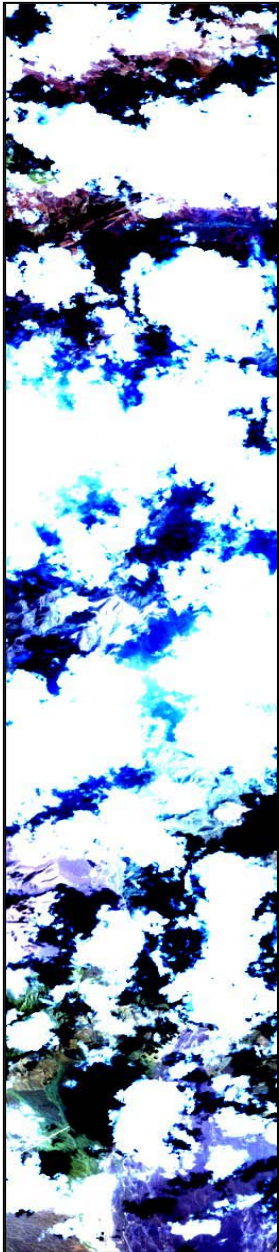
Success	Bright Ice, snow, sand all flagged clear
Failure	Small amount of dark snow/sand features

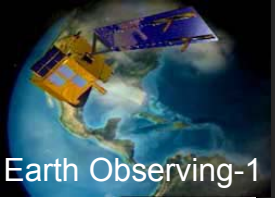
Cloud-free
Cloud

First Hyperion On-board Cloud Cover Test Case

El Mahmid: Path 201 Row 39

- **Observations:**
 - ***The algorithm produced a cloud amount value of 47.1% for this scene***
 - ***The cloud cover for the scene is underestimated by ~ 5 - 10 %***





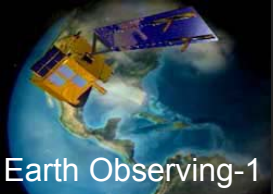
Summary of Cloud Cover Algorithm Performance



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◆ ***Algorithm results are encouraging***

- ***Algorithm does well discriminating bright surface features (snow, ice, sand) from clouds***
- ***Some difficulties with dark snow and dark/shadowed features***
 - *Adjustment of thresholds (e.g., geographical, seasonal) may improve results*
- ***On-board cloud cover detection accuracy requirements are not stringent (5-10 %)***



Conclusion



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- ◆ *Discovered many methods to streamline onboard cloud assessment*
- ◆ *Big driver to onboard cloud assessment is precision required*
 - ***For many applications, accuracy within 5% is adequate thereby allowing shortcuts***
- ◆ *Performance of onboard cloud cover assessment can be tailored to work on lower powered CPU's by using the performance trade space of accuracy, time required to complete, possible use of subsampling of pixels, subsampling of area (area of interest)*
- ◆ *Experimenting with onboard cloud detection is a good springboard to continued investigation of the use of onboard feature detection (as is being done in the ongoing sensor web experiments on EO-1)*